2014 Summer Sansei League Rules

- 1. This is a private league using house facilities (CARTER BOWL) and will consist of at least 2/3 japanese ancestry or NBA members.
- 2. Playing rules in this league will be governed by the United States Bowling Congress (USBC)
- 3. All members of this league will be sanctioned by the USBC. All rules not covered herin will be determined by association rule books.

LEAGUE SPECIFICS

- 1. This league will be composed of 12 teams.
- 2. This league shall start on May 22nd, 2014 at 9:00 pm. Ending about 11:00pm
- 3. The league will continue for 13 weeks followed by sweepstakes night.
- 4. Final Position night will be: August 14th with sweeps on August 21st Winter league will begin on September 11th, 2014 *******
- 5. This league will take the following bye weeks: NONE
- 6. League fees will be \$15.00 per bowler \$45.00 per team. Team captain is to collect fees and pay Everett the league secretary.
- 7. Secretary fee will be \$15.00 per team (\$5.00 per bowler) and must be paid by the 3rd week of bowling. ******
- 8. Sweepstakes will be prepaid at \$15.00 per bowler \$45.00 per team and must be paid by the 5th week of bowling.
- 9. This league will bowl a (4) point system, 3 games + total series.
- 10. There is no team Max and any combination men / women.
- 11. There are usually no bye weeks during the summer unless the 4th of July falls on a Thursday night.
- 12. We observe a 1 lane courtesy just wait for the bowlers directly next to you (both sides) before bowling.

FIRST NIGHT

- 1. Bowlers shall use entering average and handicap for the first night only. After 3 games, averages are established.
- 2. Handicap will be 90% of 220 for women and 80% of 220 for men.
- 3. Entering averages to be used shall be in order of:
 - I. Ending winter book average Sansei Trios League
 - II. Ending winter league book average any league highest of all league averages
 - III. Previous winter book average. any league highest of all league averages
 - If a bowler enters the league with no winter book average, he/she will establish an average on the first night.
- 4. First night blind: Until a bowler has bowled 3 games in the league, use low opposing score same sex minus 10 pin penalty.

 If there is no bowler of the same sex, then use the lowest opposing bowler.
- 5. If using a blind score, handicap is taken off the average of the blind score.

LEGAL LINEUP

- An officer of the League must be notified if a team is going to miss a league night and pre-bowl or post-bowl otherwise games and totals will be forfeited.
- 2. Forfeiture Rule Adjustment: If a team doesn't have a legal lineup by the starting time. A forfeiture is declared. A team must shoot better than the team's average minus 30 pins to win each game and 90 for series. The forfeiting team will automatically lose 4 games, regardless of how many games the team receiving the forfeit wins.
- 3. A game officially starts when opposing team anchor bowler has completed the first frame of the first game.
- 4. Tardy bowlers may enter the game provided the anchor bowler on the opposing team has not completed the 4th frame of the current game. In any event the bowler shall not be denied the option of pacing.
- 5. Entire league must be 2/3 japanese or 2/3 NBA members to be a Nikkei Bowling Association eligible league (EXCEPT Summer League)
- 6. Each team will consist of any combination (men / women) of 3 members.

SUBSTITUTES

- 1. New bowlers and/or subs must be sanctioned and checked in with the league secretary prior to bowling.
- 2. Roving subs will be used as will expanded rosters.
- 3. A team may place additional bowlers on a team roster (maximum: 2). Each person on this roster is considered a regular team member and is ineligible to bowl (sub) for any other team.
- 4. In the event a bowler is absent and no bowler is bowling in their place a score of average minus 10 is used.
- 5. To be eligible during the last 3 weeks of league play, a bowler must have bowled already. (exception: extreme emergency)
- 6. Unopposed bowling will be allowed, if necessary. A one (1) week notice must be given to the league secretary and the opposing team captain. Games must be made up within 1 week or you may pre-bowl 1 week in advance. If the games are not made up within the time frame a forfeit will be declared.

Awards

- 1. A member must bowl 2/3 of the league schedule and be a regular member of the league at the close of the season to qualify for an individual award.
- 2. No individual may qualify for more than one award.
- 3. Indivdual awards given and order of preference: Handicap Series, Handicap Game, Scratch Series, Scratch Game.
- 4. Handicap will be taken after 12 games for handicap awards.
- 5. In case of a tie for the league championship, a 3 game roll-off will be held during sweeps night to decide the winner on sweeps night.
 - Sweeps lane assignments will be adjusted so the teams will bowl on the same pair. If still tied, then total pinfall will decide winner.

SWEEPSTAKES

- 1. To be eligible for sweepstakes, a bowler must have a minimum of 12 games prior to sweeps night.
- 2. Sweepstakes will be a handicapped event. Handicap will be the same as league play.
- 3. There will be Doubles sweeps (@\$1.00 per bowler) on the position round night.
- 4. Singles and Team event will be held on sweepstakes night. Singles will be separated by Men & Women divisions
- 5 Substitutes are not eligible for singles, but if games requirement are met, may bowl doubles & team sweeps. * voted in winter 2001
- 6 All Sweeps money will be paid out on sweepstakes night.

MISC. Rules

- Any team or individual dropping out of the league must give two (2) weeks notice and pay league fees for those 2 weeks.
 If a bowler is not found to replace him/her, then all point money will be forfeited. Failure to comply will result in a bowler's USBC card being suspended.
- 2. One lane Courtesy is now the rule this will enable us to finish earlier.
- 3 We will have a raffle and prize distribution on sweepstakes night.

Nikkei Bowling Association (NBA) Information

- 1. All members of our approved nikkei league are eligible for NBA tournaments that are run throughout the year. Some of the tournaments require the purchase of an NBA card for \$5.00 (annual).
- 2. If you purchase a card, it guarantees you eligibility for ALL the nikkei tournaments, non-NBA tournaments may have different rules in terms of eligibility. Non-nikkei bowlers would be best to purchase the card so eligibility questions later will be lessened
- 3 See an officer for an NBA application. To find out about tournaments: http://www.nikkeibowling.com

Notes:

1. If there are any questions please ask:

Glenn Wada (President) - (714) 952-4435 home, (714) 906-0780 cell grwada@yahoo.com

Everett Nishikawa (Secretary) - (714) 896-3175 work, (951) 206-8184 cell everett.i.nishikawa@boeing.com

Donald Toy (Vice President) - (714) 970-9795 cellddtoy@sbcglobal.net

Alex Ho (Treasurer) - (714) 420-0424 cell alikaho@hotmail.com

Tom Hikida (Sgt of Arms) - (714) 915-2449 celltkhikid@pacbell.net

- 3. League fees be \$15.00 per bowler which is definitely one of the most inexpensive leagues in the area. Many leagues are \$20.00 \$25.00 per night for league fees. Our prize fund is probably one of the best for how inexpensive league fees are.
- 4. If you have any questions about the rules or if you feel your team's wins from last week are not correct please ask any officer and we will take care of it.
- 5. Practice will begin at 9:00 pm and league will begin after about 10 minutes of practice.
- 6 First Place will continue to be about \$100 and Last place at \$50 PER PERSON with league fees of \$15.00 per night.
- 7 During the winter season First place is minimum \$200 and Last Place is minimum \$100 PER PERSON.
- 8 Visit our league website at: http://glennw2.cosmoslink.net/sansei-lg/sansei-lg.html for league information.
- 9 Visit our tournament website at: http://www.ocsansei.com to see our annual tournament information.
- 10 Nikkei Tournament website is at: http://www.nikkeibowling.com to see what nikkei tournaments are around.
- 11 Visit our Facebook group page : OC Sansei